

Cubase 7

Cubase Artist 7

Version history

Known issues & solutions

January 2014

Steinberg Media Technologies GmbH

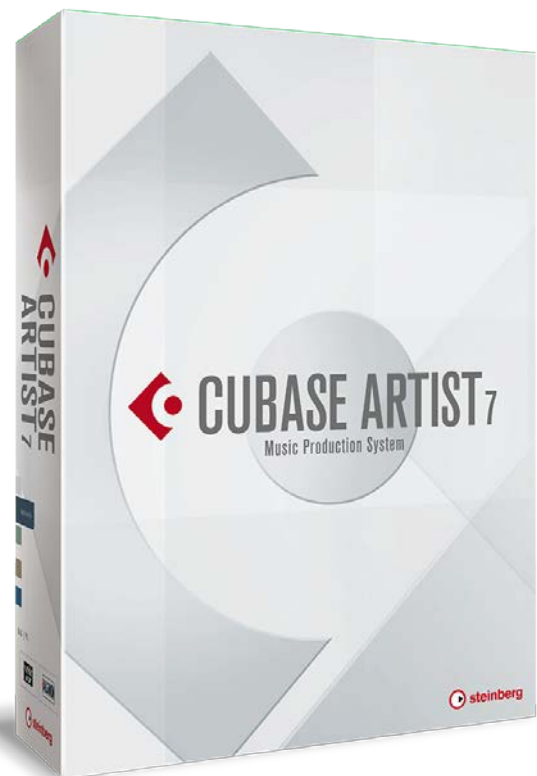
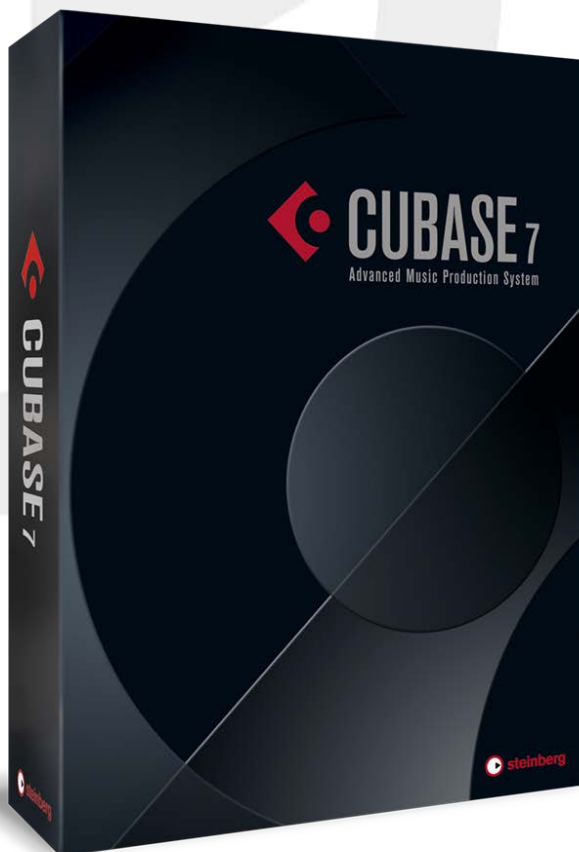


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About

Congratulations and thank you for using Cubase!

This document lists all update changes, fixes and improvements as well as known issues and solutions for the Cubase 7 product family.

Please note that the known issues and solutions section contains issues that might concern specific Cubase versions only. Please make sure to read through this section before contacting Steinberg support.

Enjoy using Cubase!

Your Steinberg team

Cubase 7.0.7

January 2014

This version contains all improvements from previous maintenance releases as well as the following improvements and issue resolutions.

Issues resolved

The following table lists all issues that have been resolved in this version.

| ID # | Issue |
|---------|--|
| R-11459 | GLOBAL: When opening a file selector dialog the mouse wheel always works as expected. |
| R-11445 | GLOBAL: Switching the ASIO driver no longer leads to unexpected behavior. |
| R-11786 | GLOBAL (OS X 10.9): All non-modal windows are displayed correctly. |
| R-11524 | PROJECT: Projects created in Cubase 7.5.x that use the new TrackVersions feature are fully compatible with 7.0.7.. |
| R-11454 | PROJECT: When opening a project, locked tempo / signature tracks are now restored correctly. |
| R-11407 | PROJECT: When using the Browse button in the Add Audio Track window, the Result (Previewer) part of the window is always displayed. |
| R-11452 | MIXCONSOLE: The layout of MixConsole no longer misaligns when switching from a multi-display setup to a system with only one display. |
| R-11446 | MIXCONSOLE: Setting the zone visibility of the input/output channels now works as expected. |
| R-11437 | MIXCONSOLE: Hiding the EQ section in the Channel Settings window now works as expected. |
| R-11435 | MIXCONSOLE: Using Control+Shift+arrows in MixConsole for changing levels now works as expected. |
| R-11434 | MIXCONSOLE: The context menu on the channel strip module knobs and in |
| R-11438 | the fader area of MixConsole now works as expected. |
| R-11413 | MIXCONSOLE: Loading a second project with MixConsole opened in full-screen mode no longer renders the application unreliable. |

-
- R-10342 MIXCONSOLE:** When using knob mode for the EQ section in the Channel Settings windows, the phase reverse button is always visible.
-
- R-11422 MIXCONSOLE:** Loading an FX chain preset no longer renders the application unreliable.
-
- R-11404 MIXCONSOLE:** Changing channels with the cursor keys in the hardware rack of MixConsole no longer leads to an unresponsive state of the application.
-
- R-11439 PLUG-IN:** The gain reduction meters of the Maximizer works as expected.
-
- R-9918 PLUG-IN:** Copying a REVerence instance to another channel or copying a channel which contains a REVerence instance no longer leads to performance issues.
-
- R-10730 PLUG-IN (OS X 10.9):** Using VST Connect no longer leads to an unresponsive state of the application.
-
- R-11433 PLUG-IN:** Using REVerence (or Roomworks) and bypassing it, then moving to a section in the project without audio and disabling bypass for REVerence no longer leads to unwanted playback of a buffered reverb tail.
-
- R-11418 AUDIO:** Emptying trash in the Audio Pool now works without issues.
-
- R-11430 MIDI:** Playing back a MIDI track containing lyrics events to an external MIDI device no longer leads to an unresponsive state of the application.
-
- R-11443 MIDI:** Dragging an event up/down with the mouse in the Key Editor always leads to accurate audio preview.
-
- R-11424 MIDI:** Resizing the controller lane in the Key Editor now works as expected.
-
- R-11408 MIDI:** Import a MIDI file with the preference set to "Destination: Instrument Tracks" no longer leads to an unresponsive state of the application.
-
- R-11402 SCORE:** Using the bottom scroll bar to navigate horizontally in the Score Editor no longer leads to an unresponsive state of the application.
-
- R-11451 SCORE:** Printing to PDF from Score Editor and replacing an existing PDF file no longer lead to an unresponsive state of the application.
-
- R-11400 SCORE:** Printing from the Score Editor in Cubase Artist / Elements / AI and LE now works as expected.
-
- R-11428 SCORE:** Toggling between the vertical and the horizontal position of a symbol palette in the Score Editor no longer leads to an unresponsive state of the application.
-

R-11426 SCORE: Activating "Animate Note Cursor" in the Score Editor preferences no longer leads to an invisible note tool without preview capability.

R-10705 HARDWARE: When using an MR816 the hardware rack is always available from the drop down list.

R-11403 HARDWARE: Changing the Digital I/O mode setting of MR 816 in the Control Panel or Audio Hardware Setup no longer renders the application unreliable.

Cubase 7.0.6

September 2013

This version contains all improvements from previous maintenance releases as well as the following improvements and issue resolutions.

Improvements

This maintenance update introduces the following improvements:

MixConsole

Visibility improvements

MixConsole now features better overall visibility and resize and window restore behavior. Depending on the zoom level, the channel names are now displayed on two lines instead of one and the font is rescaled for better readability. Mono / stereo / surround channel format now sports corresponding visual symbols. The Pre, Sends and Quick Control sections now feature consistent behavior of overlay controls. In addition the order of MIDI insert effects can now be changed, and individual MIDI effects can be copied via drag and drop.

One-click plug-in access

Plug-ins in MixConsole can now be opened with a single mouse click on their slot position.

Workspace support

The windows configuration and layout of MixConsole is now fully captured and restored when using Workspaces.

Voxengo CurveEQ 3.2.5 update

The following improvements are part of this update:

- Improved audio processing performance by up to 30%
- A static spectrum can now be loaded from a WAV file directly
- A "Load CSV" and "Save CSV" text file function has been added

- Routing is now configured automatically
- The EQ curve display now continuously refreshes
- When moving a control point close to the maximal or minimal frequency, Curve EQ remains responsive.
- Spectrum matching is now working correctly across all groups.

Improved audio stability

To improve the overall audio stability under Windows, Cubase now ensures that the ASIO driver threads are using Windows MMCSS (Multimedia Class Scheduling Service).

Improved UAD compatibility

Cubase 7.0.6 features improved UAD compatibility, preventing “sample rate mismatch” issues.

Issues resolved

The following table lists all issues that have been resolved in this version.

| ID # | Issue |
|--------|--|
| R-7381 | PROJECT: Unfreezing a pasted Group Track now works as expected. |
| R-7329 | PROJECT: When using the Arranger Track in "Pause after Repeats" mode, pressing the play button will start the playback immediately on the next Arranger Track event as expected. |
| R-8669 | PROJECT (OS X 10.8 ONLY): Opening a project from a location which uses Unicode characters in the file path now works as expected. |
| R-8954 | PROJECT (OS X ONLY): The horizontal zoom direction in the Project window (CMD and mouse wheel) no longer switches depending on the "Natural scrolling" system setting and will always zoom-in like on PC. |
| R-6208 | MIXCONSOLE: Setting MixConsole to full screen in a dual monitor configuration and reopening the project on a single monitor system no longer locks MixConsole to full screen mode. |
| R-5960 | MIXCONSOLE: Unexpected resizing issues after changing the height of MixConsole no longer occur. |
| R-8427 | MIXCONSOLE: The names of channels, insert plug-ins and channel strip modules are now displayed with the correct font size. |
| R-9171 | MIXCONSOLE: After switching the EQ band type, the focus frames in the Channel Settings window now disappear as expected. |
| R-9329 | MIXCONSOLE: The pre filter in the Channel Settings window now shows the on/off/bypass buttons. |
| R-8524 | MIXCONSOLE: Insert preset names are updated correctly when the insert effect is changed. |
| R-9180 | MIXCONSOLE: Track pictures on channels in MixConsole are now always centered properly. |
| R-8452 | MIXCONSOLE: The Solo defeat tooltip now displays the correct modifier ("ALT+CTRL"). |
| R-8611 | MIXCONSOLE: Pressing a key on the computer keyboard does not interrupt writing automation. |
| R-7952 | MIXCONSOLE: Disabling a track no longer disconnects the side-chain inputs of the hosted plug-ins. |

R-8973 PLUG-INS: Besides the channel strip module, Cubase Artist 7 now shows the regular plug-in version of Vintage Compressor.

R-9186 PLUG-INS: Multiband Compressor no longer causes inaccurate audio if very short audio events are processed.

R-9245 PLUG-INS: The "Live" button state of Multiband Compressor is now restored correctly when opening a project.

R-8149 PLUG-INS: Opening a project created in a previous Cubase version and using bridged VST 2 plug-ins now works without issues.

R-8296 AUDIO: The Offline Process History now displays plug-in names correctly.

R-8070 VSTEXPRESSION: VST Expression map symbols are now shown as expected.

R-8868 VSTEXPRESSION: It is now possible to scroll through long VST Expression Maps.

R-8823 SCORE: Printing a score under OS X now works as expected.

Cubase 7.0.5

June 2013

This version contains all improvements from previous maintenance releases as well as the following improvements and issue resolutions.

Improvements

This maintenance update introduces the following improvements:

MixConsole

Key Commands to select Control Link groups

New key commands can be assigned to select the previous or next Control Link group in the MixConsole.

Key Commands for Channel and Rack configurations

New key commands can be assigned to select Channel and Rack Configurations 1-8.

EQ/Filter transition option

A new, global "EQ/Filter transition" option in the Functions menu of the MixConsole has been added (soft/quick). It controls how fast the EQs and filters respond to sudden parameter changes. Especially when automating parameters the soft setting helps to avoid audio artifacts.

Visibility

Channel configuration display

The channel configuration (e.g. 2.0, 5.1 etc.) is now also displayed for Group and FX channels in the Project window. It can be configured in the Track Control Setup.

Folder tracks color

Folder Tracks now supports the "Colorize Track Controls" settings in the Preference menu.

Workflow

Improved track selection

A new preference in the editing section named "Select Track on Background Click" has been added. It allows to select a track by clicking in the Project window workspace area.

Generic Remote Editor improvements

The menus in the Generic Remote Editor have been redesigned to offer a better structure of functions and parameters as well as a search field.



Issues resolved

The following table lists all issues that have been resolved in this version.

| ID # | Issue |
|------------------|---|
| R-6192 | MIXCONSOLE: Texts related to Insert slots no longer mask each other when hovering over the slots. |
| R-6621 | MIXCONSOLE: The preset names of insert effects are now displayed correctly. |
| R-7574 | MIXCONSOLE: When closing a folder in MixConsole, which contained a selected track, Track 01 is no longer accidentally selected. |
| R-7617 | MIXCONSOLE: Tracks in the Zones section can now be scrolled/selected correctly, even if the track list exceeds the Zone section window length. |
| R-7723 | MIXCONSOLE: The channel width can no longer be smaller than the given minimal size. |
| R-7829 R-7831 | MIXCONSOLE: The commands “Deselect/Select all” now works correctly for all channel types and across linked MixConsoles. |
| R-7833 | MIXCONSOLE: The name of insert effects are no longer cut-off, instead they are shown correctly now. |
| R-7849 | MIXCONSOLE: The track height setting is now saved correctly with the project file. |
| R-7885 | MIXCONSOLE: Channel strip module sections can now be expanded even if the respective tracks are frozen. |
| R-7896 | MIXCONSOLE: Linking properties are now fully considered when freezing tracks. |
| R-7933 | MIXCONSOLE: When resizing MixConsole, pictures and notes will remain visible. |
| R-8051 | MIXCONSOLE: Entering channel numbers now works as expected. |
| R-8147 | MIXCONSOLE: The word-reduction algorithm now displays readable characters at the end of the track name field at all times. |
| R-8171 | MIXCONSOLE: All functions of the channel strip’s context menu now work correctly. |
| R-8232 | MIXCONSOLE: The ALT+SHIFT command related to solo defeat now works as expected. |

-
- R-8440 AUTOMATION:** Automation parameters related to the REVerence reverb are now considered in offline bounce (non-real-time export).
-
- R-8102 PLUG-INS:** The width parameter of the Phaser plug-in now works correctly.
-
- R-8104 PLUG-INS:** VST Amp Rack tuner now works more precisely.
-
- R-6086 RECORDING:** Punch in and punch out no longer cause any glitches.
-
- R-5375 PROJECT:** Another issue when closing the application has been resolved ("Waiting for Video service").
-
- R-7778 PROJECT:** PPQ length is no longer affected by the song tempo when applying Logical Editor presets.
-
- R-8288 PROJECT:** Key commands for Control Link groups work as expected.
-
- R-8143 PROJECT:** Resaving of pre-v7 Projects making use of MPEX3 offline timestretch does no longer lead to corrupted project files.
-
- R-7935 VIDEO:** When using an external video output device, the colors are reproduced correctly now.
-
- R-8136 VIDEO:** The video playback now runs smoothly during background creation of video thumbnails.
-
- R-8054 MIDI:** Using pedal sustain (down) and playing the first note on no longer causes hanging notes.
-
- R-4344 NUAGE:** In the center section, it is now possible to select multiple events.
-
- R-5683 NUAGE:** Scrolling a large number of tracks within the mixer works now seamlessly.
-
- R-6731 REMOTE:** On EuCon and WK-Audio remote control surfaces, fade in and fade out now work correctly in Edit Mode.
-
- R-8152 KEY COMMAND:** The color tool can now be accessed via key commands.
-
- R-7738 KEY COMMAND:** Routing of multiple tracks now works correctly with SHIFT + command.)
-
- R-7832 PERFORMANCE (OS X):** Continuous repeating performance spikes do no longer occur.
-

Cubase 7.0.4

This version contains all improvements from previous maintenance releases as well as the following improvements and issue resolutions.

Improvements

This maintenance update introduces the following improvements:

MixConsole

Visibility improvements

Better overall visibility of several icons and buttons as well as improved text readability of several parameters and values. The MixConsole focus indicator (white rectangle) has been softened for being easier on the eyes.

Exclusive mode for channel strip modules

Individual channel strip modules can now be shown in exclusive mode to improve overview on small monitors. Exclusive Mode is accessed with the menu button beside the Racks button in the MixConsole toolbar then select "Show One Channel Strip Type".

New loudness meter options

Loudness meter settings can now be stored/recalled as presets. There are new options to set the true peak value lower than -6 dB and to freely define the reference level (to allow for non-EBU specification).

Chord Track

PitchCorrect Chord Track integration

The PitchCorrect plug-in can be now set up to use the Chord and Scale information in realtime from the Chord track in a project. To do so, load PitchCorrect on the desired audio track and set the Scale Source to “Chord Track – Chords”, then create a MIDI track and set its output to PitchCorrect in order to pass on the Chord/Scale events.

Improved Make Chords function

The Make Chords function (Project > Make Chords) now offers two new options: If “Detect Arpeggios” is enabled, there is a great improvement in how arpeggiated notes are interpreted as Chords. Additionally, you can enable the “Interpret Sustain Pedal” option which takes care of finding Chords by notes played within an opened Sustain Pedal phase.

Text Input for Chords

It is now possible to create chord events by entering text when using the Chord Editor. Using the tab key you can create a row of chords events in quick succession, which is ideal if you input chords from a lead sheet.

Chord Track preference "Hide muted Notes in Editors"

This new preference controls if events should be hidden from the MIDI Editor displays instead of just showing them as muted notes on MIDI/Instrument tracks that follow the Chord track. In case they can not be properly mapped according to the used "Follow Chord Track" mode. You can find this preference in the section "Editing > Chords".

MIDI

New MIDI Reverse function Mirror

This function visually mirrors MIDI events in a Part and can be used as an alternative way of reversing a MIDI phrase in case the Reverse function does not create the desired result.

Adding a new MIDI track with increased channel

When adding a new MIDI track via the Add track window, the newly created track will use the MIDI port from a selected MIDI channel and increases the channel number automatically.

Import Karaoke Lyrics as Text

This new MIDI File Import preference controls whether karaoke text (lyrics) are imported from a MIDI file as SMF-Karaoke (SMF-Event #5) or converted to "Text"-Events. SMF-Karaoke events can be viewed in the List-, but not in the Score Editor. "Text"-Events can be edited in List- and the Score Editor. "Lyrics" (SMF 5, "Karaoke") will be displayed in italic, while "Text" (SMF 1) will be displayed in bold. "Text", that is imported from a MIDI file and has been SMF-Karaoke before, will be exported as SMF-Karaoke when exporting that project to a MIDI file again.

Audio

ASIO Driver Setup wizard

This new dialog provides information to help select the relevant drivers of the audio hardware connected without the need to open the Device Setup window. The dialog pops-up on first program launch or after a new ASIO driver hardware has been installed or connected to the computer.

VST Connection Helper

If no input- and output busses as well as "Studio" monitors have been setup in the VST Connections, an orange warning showing "Not Connected" will be displayed in the Status Line of the project window. When clicking at this notification, the VST Connections window opens to define the audio hardware ports for the audio input- and output busses. This helps to avoid the situation "Cubase is playing back, but I can't hear anything".

Mute VariAudio segments

In Pitch & Warp mode, each VariAudio segment includes a mute (X) symbol now. With this symbol, you can mute individual note segments. The mute state can also be applied for multiple selected notes via the mute key command [Alt+M].

Other

Return of the colour tool

The Color Tool is now available again in the toolbar!

Handling of track pictures

The track pictures browser now opens by double clicking the track pictures field.

Paste Relative to Cursor

This new command pastes multiple objects while keeping their relative position to the project cursor. You can find it in the menu "Edit > Function > Paste Relative to Cursor". The Key-Command is [SHIFT+V] is assigned by default.

Improved vertical Zooming

When zooming vertically in the Project window the zoom behaviour now respects your track selection, trying to keep the tracks as stable as possible in the view. If events are selected, vertical zooming will focus around the event selection instead. Vertical zooming in the Key / Drum Editor works in a similar way, either trying to keep all the MIDI events centered in the view or with focus on selected events first.

Improved Track/Channel Search

The Track/Channel Search function has been improved for use with folder tracks and is now also available as a key command.

Faster Project load times

Projects using a large number of plug-ins are now loaded significantly faster.

Modern colour setup

The color setup handling has been modernized.

Issues resolved

The following table lists all issues that have been resolved in this version.

| ID # | Issue |
|--------|---|
| R-7726 | PROJECT: Switching between project no longer resizes the projects. |
| R-7081 | PROJECT: A problem was solved that occurred when closing Cubase. |
| R-7385 | PROJECT: The save time of the preferences and closing time of the application have been improved. |
| R-7433 | PROJECT: Deleting a barline now works as expected. |
| R-7362 | PROJECT: Splitting events in the project window with Follow Chord Track enabled no longer responds sluggishly. |
| R-7354 | PROJECT: Entering values in the transport panel behaves now as expected. |
| R-7325 | PROJECT: The default color handling of events works now as expected. |
| R-7030 | PROJECT: The Tempo Editor now follows the color settings as expected. |
| R-6411 | PROJECT: Folder tracks arm behaves now as expected. |
| R-6478 | PROJECT: The MediaBay now retains its always on top status. |
| R-1342 | PROJECT: The Cubasis importer works now as expected. |
| R-7272 | MIXCONSOLE: Maximizing or reopening the MixConsole no longer affects the width of the channels. |
| R-1242 | MIXCONSOLE: Channels that are locked left or right are always visible now. |
| R-1243 | MIXCONSOLE: When mixers are linked, closing one of them does no longer not break the link. |
| R-1244 | MIXCONSOLE: Agent to show connected channels now takes all cases of Direct Routing into account. |
| R-7869 | MIXCONSOLE: Copy/pasting operations in the MixConsole updates the EQ Curve as expected. |
| R-7800 | MIXCONSOLE: The volume is no longer affected after selecting "Deactivate all listen states" in the Control Room. |
| R-7799 | MIXCONSOLE: The behavior of the Send Pan from a Stereo Channel to a Mono Group works now as expected. |

-
- R-7648 MIXCONSOLE:** The labeling of the MixConsole is displayed correctly after resizing the mixer.
-
- R-7647 MIXCONSOLE:** Collapsed Channel Strip modules work now as expected when working with linked mixers.
-
- R-7330 MIXCONSOLE:** The StudioEQ now works as expected using different sample rates.
-
- R-7498 MIXCONSOLE:** The names of chained channels in the Channel Settings are now displayed correctly.
-
- R-7271 MIXCONSOLE:** Zooming the MixConsole no longer affects the background graphics.
-
- R-7270 MIXCONSOLE:** The size of the fader channel view has been adapted in relation to the mixer window.
-
- R-7258 MIXCONSOLE:** The scroll bar of the MixConsole is now displayed correctly.
-
- R-7106 MIXCONSOLE:** The "Link Mixer" command works now as expected.
-
- R-6552 MIXCONSOLE:** The level meter of the SurroundPan behaves now as expected.
-
- R-7265 AUDIO:** The sound quality of VariAudio has been improved VariAudio segment transitions no longer create audible glitches.(please see known issues and solutions for details).
-
- R-7586 AUDIO:** After pitching scales in VariAudio the audio updates faster than before.
-
- R-7384 AUDIO:** Clicking on Undo using VariAudio no longer renders the application unreliable.
-
- R-7758 AUDIO:** The correct waveform is now displayed after bouncing in place.
-
- R-7632 AUDIO:** Drag & dropping audio files from OS X's Finder to Nuendo no longer renders the application unreliable.
-
- R-7422 AUDIO:** Using the Offline Process History no longer renders the application unresponsively.
-
- R-6964 AUDIO:** The "Tail" function of the Audio/Plugin process no longer renders the application unreliable.
-
- R-2726 AUDIO:** The timestretching values now behave as expected after closing and reopening the project.
-

- R-7429 PLUG-IN:** Turning the drive parameter of the Vintage and Tube Compressors to high values no longer affects the panorama.
-
- R-5143 PLUG-IN:** Using the MonoDelay as an offline process works now as expected.
-
- R-7443 MIDI:** Drawing many MIDI parts with many notes and/or controller data no longer creates performance issues.
-
- R-7284 MIDI:** Exporting MIDI files with lyrics works now as expected.
-
- R-6324 MIDI:** Recording in MIDI editors now work as expected.
-
- R-6283 MIDI:** The MIDI length adjustment finally no longer works unexpected during export and import.
-
- R-6015 MIDI:** The cycle range visibility in the Key Editor now behaves as expected.
-
- R-7428 SCORE:** The step-input and the MIDI-input of the Score Editor works now as expected.
-
- R-6438 SCORE:** The Score Editor Font underline works now as expected.
-
- R-5280 REMOTE:** Mackie Control Jogwheels scroll smoothly now.
-
- R-4972 REMOTE:** The Jog value is no longer locked to the zoom factor.
-

Cubase 7.0.3

This version contains all improvements from previous maintenance releases as well as the following improvements and issue resolutions.

Improvements

This maintenance update introduces the following improvements:

MixConsole

- The Functions menu in the MixConsole now offers an entry to toggle "Constrain Delay Compensation" on/off
- The Channel Configuration in the Channel Edit window is now readable in the window title bar.
- Channels locked to the left or right zone are now separated with a small gap between the un-locked channels.
- The scrolling behavior for multiple linked MixConsoles has been improved.
- It is now possible again to set "Sync Selection in Project Window and MixConsole" in the Preferences under Project & MixConsole.
- For each MixConsole window it is now possible to toggle "Scroll to selected Channel" individually from the Functions menu.
- The visual indication of "Bypass" and "Disabled" has been improved for Channel Strip modules and the Equalizer.
- The visual indication of "PRE" or "POST" of MixConsole Sends has been improved.
- Underneath the name label of each channel the channel width will be displayed (if MixConsole contains channels with different channel widths).

Steinberg Hub

Entries clicked in the left field of the Steinberg Hub will be opened with the default browser as currently specified on the user's system.

Score Editor

When selecting a symbol in the symbol inspector the layer is automatically changed to an appropriate layer and the user is informed about this.

Plug-in Information Window

The "Update Plug-in Information" function can be cancelled now.

Default colors for track types

It is now possible to define default colors for various track types in the Preferences (Appearance: Colors).

MediaBay

In the Save Preset window the last used location to save a preset is now remembered.

EuCon Adapter

- The EuCon Adapter has been updated to version 6.5.1.5.
- On EuCon the MixConsole Racks now open automatically when corresponding sections are chosen on the surface.
- On EuCon the Lo / Hi Cut filters of MixConsole are accessible via the "INPUT" knobset.
- On EuCon the Channel EQ of MixConsole and its parameters are now accessible via the Channel Strip modules / knobset.
- On EuCon all relevant Appsets have been updated to enable the operation of Mixer Agents.

VST Connect SE documentation

The VST Connect SE documentation has been overhauled, updated and localized into six languages.

Issues resolved

The following table lists all issues that have been resolved in this version.

| ID # | Issue |
|--------|---|
| R-7093 | PROJECT: Audio Statistic and Spectrum windows now work properly in always-on-top mode. |
| R-5309 | PROJECT: The metronome click no longer goes out of sync when changing the tempo on the fly in cycle mode. |
| R-4323 | PROJECT: Entering text into Notepad now works as expected. |
| R-7056 | PROJECT: Using the “Divide track list” function no longer renders the application unreliable. |
| R-6993 | PROJECT: Track Coloring scheme now works as expected when the track gets created automatically for example by dragging audio onto it. |
| R-5789 | PROJECT: Auto Track Coloring now works properly when adding a track. |
| R-5354 | PROJECT: Backup project now also works properly when the Project has missing files. |
| R-5237 | AUDIO: Enabling Constrain Delay Compensation no longer bypasses every insert effect after saving/reloading the Project. |
| R-6525 | AUDIO: If ASIO-Guard is enabled, inserting a plug-in no longer leads to out of sync audio playback. |
| R-4553 | AUDIO: Application now accepts AIFF files larger than 2 GB. |
| R-6442 | AUDIO: The drawn waveform in the Sample Editor is no longer out of sync with the audio sample data. |
| R-6766 | AUDIO: The Elastique Algorithm setting is now saved and restored properly with the Project. |
| R-6105 | AUDIO: Freezing a track, which contains audio events in MXF or FLAC formats, no longer leads to disk overloads. |
| R-4406 | AUDIO: Dissolve parts-function now works correctly on audio parts even if the part contains a crossfade that is outside the part. |
| R-6862 | AUDIO: Project audio files are now opened correctly even if the original file path has changed, e.g. when opened on a different computer. Backing up the project now also works correctly. |

-
- R-6443 MIDI:** Solo in Key Editor now works properly when “Follow Chord Track” is enabled for the track.
-
- R-5497 MIDI:** Editing in the Key Editors controller lane with the pencil tool now works as expected.
-
- R-6647 MIDI:** When changing note-velocity or pitch in the Key Editor's infoline, the acoustic feedback now works properly.
-
- R-6900 MIDI:** Switching between parts in the Key Editor no longer leads to any graphical refresh issues in the controller lanes.
-
- R-7074 MIDI:** Several issues with the MIDI Device Setup have been resolved.
-
- R-6991 MIDI:** The delete doubles command no longer fails under specific circumstances.
-
- R-6877 MIDI:** Adding a position line to Logical Editor no longer renders the application unresponsive.
-
- R-7088 SCORE:** Opening a MIDI Part in the Score Editor no longer potentially renders the application unresponsive.
-
- R-6953 SCORE:** Removing pre-populated buttons in the Favorites Tab of the Score Editor no longer renders the application unreliable.
-
- R-6952 SCORE:** The signature display in Score Editor is now always in sync with the signature and tempo track and updates properly.
-
- R-6924 SCORE:** Importing block text from an RTF file is now working correctly.
-
- R-6318 SCORE:** Moving a Rehearsal symbol with the mouse is now visualized in real time.
-
- R-6994 SCORE:** Inserting Lyrics into the Score Editor no longer renders the application unresponsive.
-
- R-7242 MIXCONSOLE:** Scrolling in MixConsole via Cursor Keys no longer leads to redraw issues.
-
- R-7193 MIXCONSOLE:** The Master Output channel will no longer disappear under certain circumstances.
-
- R-7079 MIXCONSOLE:** MixConsole no longer opens with erratic size ranges.
-
- R-7179 MIXCONSOLE:** MixConsole now restores the channel width correctly at all times.
-
- R-7077 MIXCONSOLE:** The minimum zoom level of MixConsole no longer increases width instead of decreasing.
-

R-7009 MIXCONSOLE: The size of the Channel Settings windows is now saved properly with the Project.

R-6982 MIXCONSOLE: When using User Panels, the value cell in horizontal faders are no longer invisible.

R-5671 MIXCONSOLE: The size of the rack view no longer increases each time MixConsole is closed and reopened.

R-6744 MIXCONSOLE: The name of tracks and plug-ins are no longer hard truncated but sensibly shortened.

R-6124 MIXCONSOLE: When MixConsole is in full-screen mode and always-on-top is enabled, the fader section no longer resizes incorrectly.

R-6180 MIXCONSOLE: MixConsole no longer shows various redraw issues.

R-5808

R-6754 MIXCONSOLE: Changing the high shelf band to parametric filter no longer shows a Q of 0.0 when 1.0 is set.

R-7174 MIXCONSOLE: The controls of the channel strip modules now correctly change values counterclockwise when using circular movement.

R-7098 MIXCONSOLE: Setting the MIDI channel for quick-linked channels now works correctly.

R-7024 MIXCONSOLE: When loading VMX channel state files, the Volume level is read correctly now.

R-7011 MIXCONSOLE: Switching workspaces no longer deselects the current channel.

R-6372 MIXCONSOLE: When loading a project the bypass states of inserted plug-ins are properly restored now.

R-6805 MIXCONSOLE: Using a key command for "Move to pre-fader" option of the sends in MixConsole now works correctly.

R-6762 MIXCONSOLE: Saving a VSTi output channel as a Track Preset and then adding a new audio track from this Preset no longer leads to unexpected results.

R-6659 MIXCONSOLE: Scroll to selected channel now works properly when the mixer window is closed.

R-6590 MIXCONSOLE: Saving a second MixConsole configuration and switching back to first configuration while Set up Window Layout is opened no longer renders the application unreliable.

R-6033 MIXCONSOLE: Fine adjusting the panner movement by pressing Shift now works correctly.

R-6033 MIXCONSOLE: The on/off button in the Pre section now works correctly.

R-7104 PLUG-IN: VST 3 plug-in parameter automation data is no longer reversed for specific plug-ins.

R-6585 PLUG-IN: The gain setting of external effects now follows +12 dB fader setting properly.

R-5909 PLUG-IN: An open REVerence plug-in window no longer renders the application unreliable.

R-3693 PLUG-IN: The Pre / Post FX menu in VST Amp Rack now works properly.

R-7111 PLUG-IN: Available plug-in presets are no longer missing for certain plug-ins (such as Compressor).

R-6965 PLUG-IN: Selecting Presets for the MIDI Insert Quantize plug-in now works as expected.

R-7103 PLUG-IN: The Chorder MIDI plug-in no longer transposes chords one octave down by accident.

R-6956 PLUG-IN: The External FX plug-in now measures the I/O latency correctly.

R-6737 PLUG-IN: The External FX connections are no longer lost when an output preset is selected in VST Connections.

R-6888 PLUG-IN: The MonoToStereo plug-in no longer plays a small audio snippet from the start of the waveform regardless of the song position.

R-6696 PLUG-IN: Inserting the VST Connect SE Cue Mix plug-in into Control Room Cue 1-4 no longer leads to an unresponsive state when closing the application.

R-6517 PLUG-IN: Saving and restoring a GEQ-10 and GEQ-30 Preset that uses a different EQ-type other than True Response now works properly.

R-7196 MEDIABAY: When tagging WAV files all chunks are written correctly to the WAV file now.

R-5456 VIDEO: Video Offset now works reliable. Please check the Video Offset (ms) value in Device Setup "Video Player" for Projects created in previously versions.

R-2793 TRANSPORT: The "BAR" digit is no longer truncated for pre and post-roll when operating system is set to Japanese language.

R-5618 REMOTE: Remote Controls no longer show channels which are hidden in MixConsole.

R-6081 HARDWARE: UR & MR Series: When saving a REV-X / Channel Strip Preset, it will now show up properly in MediaBay.



Cubase 7.0.2

This version contains all improvements from previous maintenance releases as well as the following improvements and issue resolutions.

Improvements

This maintenance update introduces the following improvements:

Additional key commands assignable for MixConsole features

In the Key Commands window (section “Mixer”) you can now assign key commands for all Channel Visibility Agents in the MixConsole and for opening the Control Link window.

Improved context menu on EQ bands

Each EQ band on the MixConsole equalizer display now features a dedicated context menu for easy access of common functions, such as Invert, Copy, Paste and Clear bands or to change the EQ Type.

Control Room and meter

The Control Room now displays values and a meter for the monitored signal at all times.

In the Meter > Loudness tab you can find an EBU R 128 logo in the “Configure Loudness Settings” window. Deviations of values from the default EBU R 128 Loudness Settings are indicated in the logo. By clicking on the logo you can reset all values back to EBU R 128 defaults.

Load/save settings of selected MixConsole channels (VMX file support)

The ability to load and save channel settings of selected channels as VMX file is now available again in Cubase 7.0.2. You can find it in the MixConsole Function menu.

Track Presets for Group / FX / VST Instrument return and Input / Output channels

Cubase 7.0.2 features greatly enhanced Track Presets functionality, resulting in the ability to save and apply Track Presets on virtually all Track types (respectively channels types, where applicable), now including group, FX and VST

instrument return and Input/Output channels. You can find the save and load Track Preset functions in the same places as known from Audio, Instrument and MIDI tracks.

Please note that you need to have Automation Lanes present in the Project window before the Load/Save Track Preset feature can be used on Input/Output Channels. This can be easily achieved by clicking on the “Write Automation” button on an Input or Output Channel beforehand.

Appearance settings: preview and custom colors for MixConsole value cells

Further improvements have been made when setting up the Appearance settings in the Preferences. You can now set up the general basic color of the application without the need to re-start the application for the changes to take effect (nevertheless, some remaining areas will have their colors correctly applied after the application has been restarted).

Additionally, the color picker window has been enhanced and you can set up your own colors for the value cells of the various MixConsole rack sections.

You can find the options to set up colors in the Preferences window, under “Appearance”.

Full track header coloring

Cubase not only colors the left track color indicator but can now also color the whole track header with the track color set for a better overview in complex projects.

To adjust the intensity of the color, open the Preferences > Event Display > Tracks and use the slider control.

VST Connect SE 1.2

Cubase 7.0.2 includes the updated VST Connect SE 1.2 version, which offers general improved connection stability and video streaming reliability. A new option allows you to disable the video stream for reducing the bandwidth. The talkback channel is now included in the monitor mix.

To make it even easier to use VST Connect SE in Cubase 7, you are now notified when trying to insert VST Connect SE into a wrong channel type.

Issues resolved

The following table lists all issues that have been resolved in this version.

| ID # | Issue |
|--------|--|
| R-6286 | PROJECT: Saving a Preset with the “/” character in the name no longer renders the application unreliable. |
| R-6251 | PROJECT: Pressing “Cancel” on the “Add Instrument Track” dialog no longer leads to an unpredictable state of the application. |
| R-5582 | PROJECT: The new “Find Tracks” search function now also finds tracks that reside inside folders. |
| R-6056 | PROJECT: Resulting audio files from a recording are now always placed in the correct folder. |
| R-6414 | TRANSPORT: Scrub function now also works reliably on MIDI Parts. |
| R-6485 | VIDEO: After starting playback the video window no longer remains black for several seconds. |
| R-6233 | MIDI: When setting a voice in the voice-menu, notes are now updated correctly. |
| R-6300 | MIDI: The Step Input blue cursor can now be placed correctly with the mouse. |
| R-6283 | MIDI: The MIDI length adjustment no longer works unexpectedly during export and import. |
| R-6458 | SCORE: Notes are no longer moved accidentally to 1/1/0 on mouse over. |
| R-6337 | PLUG-IN: The mouse input of the Chorder plug-in now works as expected. |
| R-6294 | AUTOMATION: Pre Gain Automation is no longer missing in Cubase. |
| R-5537 | MIXCONSOLE: Increasing the fader height no longer hides dB labels. |
| R-5288 | MIXCONSOLE: Linking rack sections and insert bypass now work as expected. |
| R-6223 | MIXCONSOLE: After changing the order of the channel strip modules in an instrument track the playback now works as expected. |
| R-6295 | MIXCONSOLE: The channel strip modules in the Inspector for VST return channels are now available. |

-
- R-5765 MIXCONSOLE:** The MixConsole window position is now saved correctly when using workspaces.
-
- R-6305 MIXCONSOLE:** The Channel Edit window is now saved correctly when using workspaces.
-
- R-6303 MIXCONSOLE:** When a folder is collapsed in MixConsole, simultaneous assigning of I/O to multiple tracks now works correctly.
-
- R-6275 MIXCONSOLE:** Load/Save a Track Preset of VST instrument tracks now works as expected.
-
- R-6260 MIXCONSOLE:** On MIDI tracks assigned to a VST instrument, the PAN control is no longer missing in the Inspector.
-
- R-6315 MIXCONSOLE:** In the Channel Settings window the command “Show output chain” now works as expected with VST instruments supporting multiple outputs.
-
- R-6241 MIXCONSOLE:** The inserts of a frozen track can now be bypassed correctly in the Channel Settings window.
-
- R-6333 MIXCONSOLE:** The VU meter in the Inspector is no longer mono only.
-
- R-6502 MIXCONSOLE:** The channel meter preference fallback time now works reliably .
-
- R-6239 MIXCONSOLE:** While browsing Presets, the Channel EQ curve is now updated correctly.
-
- R-6447 MIXCONSOLE:** When an EQ preset is loaded, the EQ controls in the Channel Settings window are now updated properly.
-
- R-6185 MIXCONSOLE:** When working with 88.2 kHz as Project sample rate, the EQ points are now always in sync with the EQ curve.
-
- R-6340 MIXCONSOLE:** Slider values cannot be changed when dragging in the vertical direction.
-
- R-6383 REMOTE:** The Pop-up “Control Setting” panel in Remote Control Editor no longer renders the application unreliable.
-
- R-6379 REMOTE:** The DM2000 remote is now remembered correctly when selected as Remote Device.
-
- R-6562 HARDWARE:** The AI Knob works now as expected when the maximum fader volume is set to +12 dB instead of +6 dB. Please make sure to install TOOLS for CMC V1.1.2.
-

R-5457 HARDWARE: CMC-FD: The function “To Selected Channel” works now as expected. Please make sure to install TOOLS for CMC V1.1.2.

R-OSX HARDWARE: Under OS X 10.8 it is now possible to switch the sample rate without issues.



Cubase 7.0.1 pre-release

This pre-release version offers improvements that we would like to make available to our Cubase 7 and Cubase Artist 7 customers as soon as possible. While preliminary testing carried out for this version indicates that it is stable and reliable, it has not gone through our full quality assurance cycle. Therefore, please note that this pre-release version is not officially supported.

The 7.0.1 version contains the following improvements and corrections.

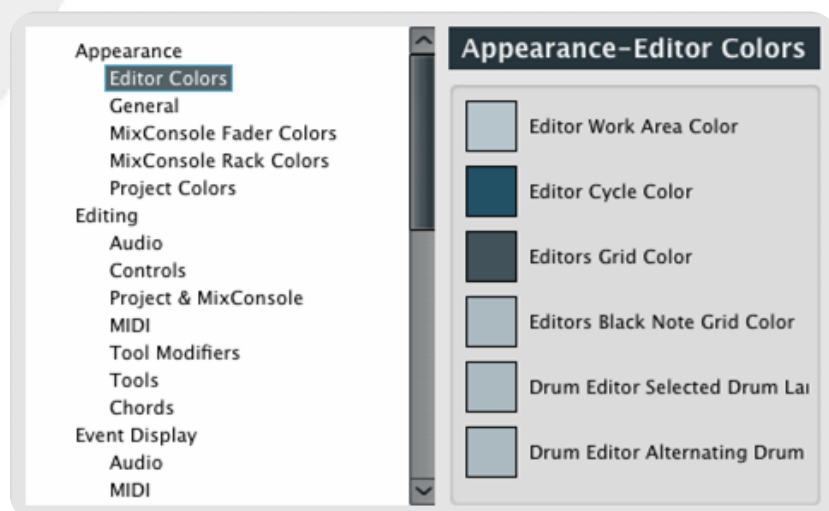
Improvements

This maintenance update introduces the following improvements:

New Workspace Appearance System

Cubase 7.0.1 features an improved setup for the Workspace appearance, which gives you much more freedom of choice to select your own sets of colors compared with previous Cubase versions. In addition, the choice of Grid colors are much more flexible in combination with the Work Area colors.

You can find the new options to set up colors for the Project window and Editor windows in the Preferences window, under "Appearance".



The various items to set up colors for are pretty self-explanatory. To change a color, click on a color field. This opens the Color Selector window. Use the provided controls to change the color. There are some helpers available by right-clicking within this window where you can Copy/Paste/Reset colors and it is possible to show and accurately edit color values using Hue/Saturation/Value (Brightness) and/or RGB controls. To close the Color Selector click on the “New Color” field. Click on the “Current Color” field to reset your “New Color” if needed. To check your colors edits, click on “Apply” in the Preferences window after the Color Selector window has been closed.

Extended key command control in MixConsole window

Common key commands for operating the channel controls can now be used regardless in which area in the MixConsole window has its focus. Key commands are always applied to the selected channel(s). The supported controls are: Solo/Solo Defeat, Mute, Listen, Read/Write Enable, Monitor, Record Enable and Edit Channel Settings.

VST Connect SE 1.1

Cubase 7.0.1 includes the updated VST Connect SE 1.1 version, which offers improved connection and video streaming reliability. To make using VST Connect SE in Cubase 7 even easier, you will be notified if trying to insert VST Connect SE into a wrong channel type.

Issues resolved

The following table lists all issues that have been resolved in this version.

| ID # | Issue |
|------------------|---|
| R-5979 | PROJECT: Selecting a Project template, e.g. "Blues Rock Production" no longer leads to an unresponsive application state. |
| R-4569 | PROJECT: Displaying track pictures in the tracklist within the Project window works seamless. |
| R-5558 | EDITING: Double-clicking to open the crossfade editor no longer renders the application unreliable. |
| R-5724 R-4711 | EDITING: Copy/Paste of a range selection in Sample Editor or MediaBay will no longer lead to a "Realtime Algorithm has been deactivated" message. |
| R-5901 | EDITING: Editing Length Values in the Logical Editor now works seamless. |
| R-5967 | EDITING: After saving a new preset in Logical editor, the presets are listed correctly. |
| R-6107 | MIDI: Intensive velocity edit operations in the Key Editor when the track is set to Hermode Mode Tuning (HMT) playback no longer renders the application unresponsive. |
| R-5888 | MIDI: MIDI-Reset message is now transmitted on all MIDI channels as expected. |
| R-5555 | MIDI: MIDI track events sent to an instrument are no longer played back twice after changing the output routing. |
| R-5903 | SCORE: On PC systems the print tablature over more than one page no longer miss note lines on the second page. |
| R-5575 | SCORE: On OS X systems the printout from scores no longer shows unwanted horizontal and vertical lines. |
| R-5921 | CHORDS: The localization of chord types has been improved. |
| R-5751 | CHORDS: In the Key Editor Chord Editing Tab, chord types are no longer grayed out until a chord is selected and the labels on the Chord Buttons are easier to read. |
| R-5711 | CHORDS: When the Chord Editor is open other key commands are also available. |

R-5677 CHORDS: Executing “Make Chords” will overwrite and erase any existing chords.

R-5615 CHORDS: Chords to MIDI now creates expected results, regardless of chosen time formats of chord and target MIDI track (musical vs. time linear).

R-6118 CHORDS: The velocity of auditioned notes is now the same for notes which have been created by dragging Chord events onto a MIDI track.

R-5915 MIXCONSOLE: The high and low-pass filters are no longer active when bypassed and won't produce unwanted artefacts.

R-5550

R-5897 MIXCONSOLE: In dual screen setups the mixer no longer jumps from the 1st to the 2nd screen as soon as “Channel Racks” is activated.

R-5663 MIXCONSOLE: Enabling/disabling areas in MixConsole no longer leads to disarranged areas when MixConsole is closed and re-openend.

R-5581 MIXCONSOLE: Copy/paste of Send Effect and settings no longer results in a non-active Send and wrong height of Send Rack.

R-5583

R-5414 MIXCONSOLE: The size of the Channel Setting window now remains intact when closed and reopened.

R-5391 MIXCONSOLE: The on/off state of the “Show Track Pictures” option is restored correctly.

R-5577 MIXCONSOLE: If two or more channels are linked together, the “activate side-chain” state of the Standard Compressor channel strip module is now linked properly.

R-4348 MIXCONSOLE: Using the channel strip on frozen channels now works reliable.

R-5158 MIXCONSOLE: After switching presets of the EQ channel strip module, its parameters displayed correctly.

R-5947 MIXCONSOLE: Dragging a user preset from MediaBay onto MixConsole no longer renders the application unreliable.

R-143 MIXCONSOLE: Envelope Shaper module no longer introduces phasing issues.

R-5414 PLUG-IN: Resizing the plug-in window now works as expected for plug-ins which support it.

R-5835 PLUG-IN: Inserting the Tube Compressor channel strip module or activating its side chain no longer produces a short noise.

R-5422 PLUG-IN: MixConvert V6 is now available as plug-in.

- R-155 **PLUG-IN:** Under OS X older iLok protected VST plug-ins such as Audio Ease Speakerphone 2 will no longer render the application unreliable.
-
- VC-153 **PLUG-IN:** VST Connect SE connections are now more reliable.
-
- R-5679 **MEDIABAY:** The MediaBay Location checkbox icons are displayed correctly.
-
- R-5462 **REMOTE:** Working with MediaBay via a remote control no longer leads to unexpected shutdown of the application.
-
- R-5822 **REMOTE:** FX Sends Level can now be remote-controlled properly also if Project Settings are set to +12 dB Fader in Project Setup.
-
- R-5317 **HARDWARE:** The included REV-X/Channel Strip plug-ins of Steinberg MR/UR hardware now have an icon for preset operation.
-
- R-5317 **HARDWARE:** Under OS X 10.8 it is now possible to switch the sample rate without any issues.
-
- R-5945 **LOCALIZATION (OS X ONLY):** Cubase now runs in same language as specified for the system.
-

Cubase 7.0.0

December 2012

Initial release.

To get an overview of the new features that Cubase 7 has to offer, please take a look here:

www.steinberg.net/cubase7



Known issues and solutions

Audio

Bounce selection and musical mode – SQ-3830

When you have bounced from range selection, the resulting audio files may run out of sync when enabling musical mode. This is caused by wrong snap point position. Move snap point of all resulting audio files to event start, then enable Musical Mode.

AudioWarp audible artifacts – SQ-3971

Toggling Cycle on/off shortly before reaching the right locator may produce an audible artifact when using one of the élastique Pro AudioWarp presets. There is currently no workaround except to avoid this or using the Standard algorithms for warping.

Suboptimal sound quality using VariAudio in existing projects

Loading projects created in prior Cubase versions may result in sub-optimal sound quality. If you encounter degraded sound quality on VariAudio parts, please re-analyze affected parts with a Cubase Version equal or higher than 7.0.4. Please be aware that this will reset all VariAudio edits.

Export Multichannel interleaved files – SQ-15139

Multichannel interleaved files are not compatible with certain third-party applications (for example, Dolby Tools). Use the option “Don't use extensible wave format” in the Audio Export Mixdown window.

Export Windows Media Audio from 5.1 bus – SQ-1267

Windows Media Audio export from 5.1 bus results in unexpected error. The Microsoft codec component doesn't work. A Windows 7 update might fix this problem. Please contact Microsoft for further details.

Track Archives: Importing Track Archives via network volumes issue – SQ-5321

Importing Track Archives via network volumes may result in unresolved media files without notice. After the import open the Pool and find the media files by using “Find Missing Files...” from the context menu on the affected entries.

Freeze: Frozen files are excluded from sample rate conversion – SQ-18473

Frozen files are excluded from sample rate conversion when changing project sample rate. Unfreeze before changing the project sample rate.

MIDI

Chord Track – R-6284

Please note that if tracks are following the Chord Track in voicing mode the pitches of notes cannot be changed manually. Therefore if you change the pitch of a note in the Key Editor, it will immediately snap back to its position according to the voicing. In the VariAudio editor, you can move the pitches on your own but such changes are reverted when other edits are applied.

VST Expression: negative track delay and VST Expression events – SQ-19240

Setting track delay to negative values may render VST Expression events unreliable. Avoid using a negative track delay greater than 250 ms when working with VST Expression events.

Plug-ins

Old VST plug-ins – R-2304

Outdated VST plug-ins may render the application unresponsive. Please use only VST plug-ins built with VST SDK 2.4 or higher.

Using PowerPC plug-ins on OS X 10.7 / 10.8 systems

Please note that since the release of OS X 10.7 Apple does not provide the OS component “Rosetta”. Therefore PowerPC plug-ins can no longer be used in Cubase. More details can be found at:

https://www.steinberg.net/en/support/knowledgebase_new/show_details/kb_show/mac-os-x-snow-leopard-some-older-plug-ins-are-missing

Plug-in compatibility with older Cubase projects

Some of older plug-ins are no longer part of the Cubase installation, namely: HALion ONE, Monologue, Embracer and Tonic.

Plug-ins: iLok-protected plug-ins with an invalid license – SQ-238

iLok-protected plug-ins with an invalid license may render the application unstable. Make sure to have valid licenses on your iLok key for these products.

Plug-ins: The Roomworks plug-in may become unresponsive – SQ-14840

The Roomworks plug-in may become unresponsive if extreme parameter values are set. Avoid using min. / max. parameter values for Reverb Time or Room Size.

Plug-ins: Some VST Instruments may not produce any sound – R-6054

Few VST Instruments (e.g. from Native Instruments) may not produce any sound if used with Hermode Tuning (HMT). This happens because HMT uses MicroTuning information for VST 2 plug-ins. Some instruments do not work if MicroTuning is applied to them. Please contact the manufacturer for an update of affected products.

Instruments: Dragging audio data from a project into LoopMash – SQ-18606

Dragging audio data from a project into LoopMash may result in wrong tempo detection, if tempo track data is involved. Cut the desired portion of the audio file and use "Bounce Selection". Then, drag the bounced version into LoopMash.

EuCon: Removing multiple outputs at once SQ-5308

Removing multiple outputs at once (e.g. by using "Deactivate All Outputs") from a VSTi on the VST Instrument Rack may result in a sluggish update on EuCon remote and Track List. This may be improved in future versions.

Other

Memory footprint – SQ-15627

Please note that the overall memory footprint of Cubase 7 has been slightly increased. In 32-bit mode, projects, which work seamlessly in Cubase 6.5, may fail in Cubase 7 due to low memory conditions.

If the system is running out of RAM in 32-bit mode, the application may behave erratically or become instable. This may occur when a memory-intensive instrument, such as a sampler VSTi, is loaded. You can try to reduce memory load by freezing memory-intensive instruments.

Steinberg recommends using the Cubase 64-bit version for memory intensive projects.

MediaBay: An OS user account name consisting only of capital letters – SQ-16728

An OS user account name consisting only of capital letters may lead to issues such as being unable to create Track Presets. To avoid potential MediaBay problems, please do not use OS user account names consisting only of capital letters.

MediaBay: Volume databases cannot be mounted on OS X – SQ-3982

Volume databases cannot be mounted on OS X if the drive is formatted with NTFS, respectively volume databases can not be mounted on PC Windows if the drive is formatted with HFS+. Please make sure to use a file system format which can be read and written on both platforms (for example, FAT-32, although it has a file size limitation of 4 GB) or consider installing third-party software supporting the file system format.

SMTG hardware related issues

Please make sure to install the latest available driver for your Steinberg hardware to ensure full compatibility with Cubase 7.

