Cubase 9.5

Version History

October 2018
Steinberg Media Technologies GmbH

Cubase 9.5.41

Issues & improvements

The following list details resolved issues and improvements in this version.

ID #	Area	Issue
CAN-18715	Audio Engine	An issue has been resolved where recording in 64-bit resolution could render the application unreliable.
CAN-18749	MediaBay	An issue has been resolved where the MediaBay "Align Beats to Project" was not working as expected.
CAN-18775	Audio Export	An issue has been resolved where closing, saving or performing an Audio Mixdown could render the application unreliable.
CAN-18782	Channel Strip	An issue has been resolved where loading Channel Strip presets were not working as expected.
CAN-18789	Audio Engine	An issue has been resolved where previewing a file that has a different sample rate than the project could render the application unreliable.
CAN-18793	Audio Export	An issue has been resolved where exporting an audio mixdown without output routing set could render the application unreliable.
CAN-18850	Audio Engine	An issue has been resolved where drag-and-drop MIDI to the Sampler Track produced a noise when running with 64-bit float-processing precision.

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Issues & improvements

The following list details resolved issues and improvements in this version.

Additional improvements

Video Decoder for Avid DNxHD

The new version 2.1.0.5 of the Video Decoder for Avid DNxHD is required to import and playback Avid DNxHD videos in Cubase 9.5.40. The download is available for registered users at www.steinberg.net/mysteinberg.

High precision recording and format export

Cubase 9.5.40 can now export audio files with a 64-bit float and 32-bit integer bit depth.

It is now possible to record audio files with a 32-bit integer bit depth.

ID #	Area	Issue
CAN-14917	Automation	Pan automation now works as expected in Virgin Territory.
CAN-16792	Automation	VCA slave channels no longer compensate level outside of the desired range.
CAN-13671	Direct Offline Processing	DOP process list is now restored correctly when importing Track Archive.
CAN-13670	Direct Offline Processing	Processes referring to unavailble plug-ins are no longer recalculated accidentally.
CAN-16938	Direct Offline Processing	Edit files are no longer missing when exporting a Track Archive where Izotope RX Connect has been used.
CAN-16532	Direct Offline Processing	Using Pitch Shift as a DOP no longer causes project file to be corrupted.
CAN-16929	Export Audio Mixdown	Cycle Markers list in Export Audio Mixdown window no longer looks greyed out.
CAN-17149	Export Audio Mixdown	Exporting an audio mixdown with "L/R channels only" activated, no longer renders the application unreliable.
CAN-15632	MediaBay	It is now possible to add any hard disk as Favorite.
CAN-15852	MediaBay	MediaBay window can now be recalled with Workspaces.
CAN-17118	MediaBay	MediaBay now displays BWF metadata correctly.
CAN-15428	Metronome	Time linear count-in now works correctly in Cycle mode.
CAN-15001	Metronome	Store Pattern in Click Pattern Editor now works correctly.
CAN-15561	MIDI	Drum maps are no longer assigned to undesired tracks.
CAN-13027	MIDI	Playing back an independent track loop no longer causes an offset on the cursor position.
CAN-14681	MIDI	MIDI ports lists are now updated as expected after freezing and disabling VST Instruments.
CAN-13530	MIDI	The Text string translation in the Logical Editor has been corrected.
CAN-15795	MixConsole	Custom FX Chain Presets can now be loaded as expected.

CAN-15417	MixConsole	The GUI responsiveness when operating Stereo Panner in Mixconsole has been improved.
CAN-17137	MixConsole	The Mixconsole History is now updated as expected after undoing/redoing certain commands.
CAN-16641	REVerence	Loading projects containing custom 96Khz impulse response files no longer render the application unreliable.
CAN-15958	Scores	Rests in polyphonic voices are now scaled correctly.
CAN-16172	Scores	MusicXML format issues for dynamics symbols have been corrected.
CAN-16742	Stability	Copying and pasting audio events and markers at the same time no longer renders the application unreliable.
CAN-15812	Stability	Connecting Ableton Live 10 via ReWire no longer renders the application unreliable.
CAN-16090	Stability	Resizing user interface elements no longer renders the application unreliable.
CAN-16122	Stability	Importing Track Archives with referenced video files no longer renders the application unreliable.
CAN-15556	Stability	Value boxes now display the proper units.
CAN-16786	Stability	Toggling between projects containing video no longer renders the application unreliable.
CAN-15548	User Interface	Project settings are now applied correctly after changing multiple parameters at once.
CAN-15112	User Interface	Certain warning messages are no longer hidden behind the Steinberg Hub window.
CAN-15906	User Interface	Hardware Rack in MixConsole now works correctly with Steinberg MR series.
CAN-14837	Video	Video Thumbnails now work reliably in projects with multiple videos.
CAN-15708	Video	Length of extracted audio is now always accurate.
CAN-15457	Video	Video aspect ratio is now shown correctly.

Cubase 9.5.30

Issues & improvements

The following list details resolved issues and improvements in this version.

This update also improves the general application stability and addresses multiple issues for the Direct Offline Processing feature.

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ID #	Area	Issue
CAN-14634	Automation	An issue has been resolved when using the Automation Trim Mode "On Pass End".
CAN-12981	Chord Track	Added the possibility to mute the Chord Track via the regular key command [M] for Track Mute.
CAN-13949	Editing	An issue has been resolved where Folder Part Editing was not working properly when "Snap to Zero Crossing" was enabled.
CAN-12464	Export	An issue has been resolved where audio mixdown files created via Channel Batch Export were placed at wrong positions when using the "Create New Project" option.
CAN-14353	Export	Improved sorting of ID-3 tags when exporting to MP3 format.
CAN-13119	General	An issue has been resolved where it was impossible to start Cubase on systems with certain Nvidia graphic cards or driver versions.
CAN-14605	MediaBay	An issue has been resolved where using Logical Search with "Tempo" and "is empty" did not show an expected list of results.
CAN-12920	Metronome	An issue has been resolved where the Metronome would no longer be audible in certain Output Bus configurations.
CAN-12826	MixConsole	An issue has been resolved where insert slots were scaled down in the Lower Zone MixConsole.
CAN-14027	MixConsole	An issue has been resolved where creating a Default Preset for Pre-Rack Settings did not correctly handle Low and Hi Cut parameters.
CAN-14354	Pool	An issue has been resolved where using "Prepare Archive" could render the application unreliable when conforming to copy video file.
CAN-12384	Score	An issue has been resolved where no print margins could be set in the Page Setup (macOS only).
CAN-12114	User Interface	Improved text coloring for window titlebars to ensure proper contrast for readability.

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Issues & improvements

The following list details resolved issues and improvements in this version.

ID #	Area	Issue
CAN-13737	Video	An issue has been resolved where "Prepare Archive" for a video file could render the application unreliable.
CAN-13631	Key Editor	An issue has been resolved where editing notes in the Key Editor could render the application unreliable.
CAN-12861	Import	An issue has been resolved where MIDI parts were missing when using "Import > Tracks from Project".
CAN-12506	Lower Zone	An issue has been resolved that truncated the insert slots of the MixConsole when in the Lower Zone after reloading a project.

Cubase 9.5.20

Issues & improvements

The following list details resolved issues and improvements in this version.

ID #	Area	Issue
CAN-12873	Automation	An issue has been resolved where locating between Virgin Territories did not restore the value of the previous Automation Terminator event.
CAN-13388	Channel Settings	An issue has been resolved where using instruments with multiple enabled Return Channels and additionally routed MIDI channels to the instrument showed the wrong Instrument Return Channel in the Channel Settings window.
CAN-12855	Compatibility	An issue has been resolved for certain Intel CPU types where selecting audio tracks could render the application unreliable, dependent of the available instruction sets of the CPU.
CAN-12763	Compatibility	An issue has been resolved where switching sample rate, changing the ASIO buffer size or selecting another ASIO driver could render the application unreliable with certain audio interfaces.
CAN-12337	Compatibility	Improved compatibility for Marian AD2 audio interfaces when running Cubase in 64-bit Processing Precision.
CAN-12548	Direct Offline Processing	An issue has been resolved where "Detect Silence" was not working correctly for a multiple selection of events.
CAN-12928	Direct Offline Processing	An issue has been resolved where 24-bit audio files could not be properly time-stretched.
CAN-12871	Direct Offline Processing	An issue has been resolved where removing unused media with applied Direct Offline Processes could prevent the project file from saving properly.
CAN-12338	External FX	An issue has been resolved where the delay compensation and "Ping" feature was not working correctly when running Cubase in 64-bit Processing Precision.
CAN-12613	Import	An issue has been resolved where crossfades were not correctly imported when using "Import Tracks from Project".
CAN-12733	MediaBay	An issue has been resolved where Selection Window for Attributes was shown with wrong colors and text was unreadable.
CAN-12264	Metronome	An issue has been resolved where audio files used for Custom Sounds could not be found.

CAN-11951	MIDI Editing	An issue in the Logical Editor has been resolved where using "matches" together with "is empty" could render the application unreliable.
CAN-12769	MIDI Editing	An issue has been resolved where closing the In-Place Editor could render the application unreliable.
CAN-12852	MIDI Editing	An issue has been resolved where Controller Lane data was not sent when the same MIDI CC was used on Automation Lanes.
CAN-12803	MIDI Editing	An issue has been resolved where drawing the Crosshair Cursor in MIDI Editors worked inconsistent when "Snap" was active.
CAN-12570	MIDI Editing	An issue has been resolved where editing Note Expression data was only applied to the first event of a multiple selection of events.
CAN-12308	MIDI Editing	An issue has been resolved where it was no longer possible to operate Drum Maps after enabling disabled tracks.
CAN-13174	MIDI Editing	An issue has been resolved where MIDI Events outside MIDI Part boundary were colored when their start position was equal to the MIDI Part end position.
CAN-11908	MIDI Editing	An issue has been resolved where opening the In-Place Editor could lead to a no longer working Grid Type "Adapt to Zoom".
CAN-12339	MIDI Editing	An issue has been resolved where sizing Controller Lanes in the Key Editor could render the application unreliable.
CAN-12401	MIDI Editing	An issue has been resolved where the Stroke tool in the Drum Editor was not working correctly with "Adapt to Zoom" enabled.
CAN-12789	MIDI Editing	An issue has been resolved where changing the Event Colors for Grid Match and Chord Track were lost the next time the application was started.
CAN-13059	MixConsole	An issue has been resolved where moving the Pre/Post Insert Divider was not moved for channels of Link Groups.
CAN-10621	MixConsole	An issue has been resolved where some switch buttons in the Hardware Rack for Steinberg MR/UR hardware could not be changed.

CAN-11727	MixConsole	An issue has been resolved where the "e" button was sometimes not responding to mouse clicks.
CAN-12608	MixConsole	An issue has been resolved where the MixConsole History stopped logging actions.
CAN-5073	MixConsole	The Channel Name area has been improved so that the name no longer disappears when placing the mouse cursor over the name field.
CAN-11968	Preferences	An issue has been resolved where "Auto Track Color Mode" set to "Use Previous Color +1" was not working consistently.
CAN-12515	Project Window	An issue has been resolved where enabling disabled tracks via key command could render the application unreliable.
CAN-12497	Project Window	An issue has been resolved where the NotePad section contained content but was not indicated at the Notepad Inspector section.
CAN-12974	Project Window	An issue has been resolved where using a Divided Track List and the In-Place Editor could render the application unreliable.
CAN-12701	Sampler Track	An issue has been resolved where duplicated Sampler Tracks were routed to the wrong output bus.
CAN-12915	Score	An issue has been resolved where editing Score Editor settings could render the application unreliable.
CAN-12815	Score	An issue has been resolved where it was not possible to print more than one page of Score notation.
CAN-13106	Score	An issue has been resolved where printing Score Notation was missing the staff lines.
CAN-13359	Track Versions	An issue has been resolved where using TrackVersions for Tempo/Signature Track could render the application unreliable when attempting to save the project.
CAN-12754	Video	An issue has been resolved where the extraction of audio data from MP4 video files failed.

Additional improvements

Cubase 9.5.20 now supports access to Insert Slots 9–16, the Channel Strip Module parameters as well as the Cue Sends 1–4 for Generic Remote setups.

Retrologue (version 2.1.10) and Groove Agent SE (version 4.2.50) are updated to improve overall stability on macOS systems.

HALion Sonic SE is updated to version 3.1.0 for Windows and macOS systems.

In Preferences > VST > Plug-ins, a new item "Keep Plug-ins in Memory until the Application Quits" is available on macOS systems. It is enabled by default. This preference improves the overall system stability when removing plug-ins from projects. As a positive side-effect removed plug-ins will load faster the next time they are inserted into a project. It is recommended to leave this preference enabled.

Known issues

Switching from Cubase on-screen video output to Blackmagic video output or switching the Blackmagic output format requires a restart of Cubase for the changes to take effect.

Cubase 9.5.10

Issues & Improvements

The following list details resolved issues and improvements in this version.

ID #	Area	Issue
CAN-8988	Automation	An issue has been resolved where MIDI Device Automation was not correctly chased and wrong parameter values were shown after locating to different positions in the project.
CAN-10475	Direct Offline Processing	An issue has been resolved where Direct Offline Processing could not be applied to audio clips in the Pool.
CAN-12236	Direct Offline Processing	An issue has been resolved where no "New Version" option window was shown when applying processes.
CAN-12244	Direct Offline Processing	An issue has been resolved where applying processes to audio data edited with VariAudio removed all VariAudio edits.
CAN-11996	Inspector	An issue has been resolved where VST Presets from FX plug-ins could not be dragged from MediaRack to be dropped to the Inserts section in the Inspector.
CAN-12310	Installer	An issue has been resolved where the FLUX wavetable synth was not installed when a HALion Sonic SE 3 standalone installation was already present on a Windows system.
CAN-12188	Metronome	An issue has been resolved where a selected MIDI output connection was reset to "Not Connected".
CAN-11062	MIDI Editing	An issue has been resolved where merging MIDI Parts could lead to issues with editing data on Controller Lanes afterward.
CAN-11907	MIDI Editing	An issue has been resolved where opening the In-place Editor could render the application unreliable.
CAN-11322	MixConsole	An issue has been resolved where the red colored key command focus frames where incorrectly drawn.
CAN-11559	MixConsole	An issue has been resolved where zooming the channel width, making it very narrow could lead to truncated numerical metering read-outs.
CAN-12181	Plug-ins	An issue has been resolved where adjusting the HF-Adjust parameter of Magneto 3 had no effect.
CAN-11173	Project Window	An issue has been resolved where pop-up windows were sometimes placed underneath the Windows Task Bar (e.g. Click Pattern Editor).

CAN-11560	Project Window	An issue has been resolved where the zoom slider handles at window edges could be moved beyond their intended range.
CAN-11562	Project Window	An issue has been resolved where MIDI Insert slots in the Lower Zone MixConsole disappeared after zooming the channel width.
CAN-11743	Project Window	An issue has been resolved where Insert and Send slots were cut off in the Lower Zone MixConsole after zooming channel width.
CAN-11756	Project Window	The Track Selection responsiveness for a project with large track count has been improved.
CAN-12117	Project Window	An issue has been resolved where navigating the Track List with a remote controller (e.g. Steinberg CC121) could lead to graphical glitches in the Track List.
CAN-12180	Project Window	An issue has been resolved where Pre/Post Insert slot coloring was inconsistent.
CAN-12224	Project Window	An issue has been resolved where dragging tracks within the Track List could leave a graphical glitch with the green positioning indicator line.
CAN-12379	Recording	An issue has been resolved where no waveform data was shown while recording on audio tracks (when using 16-bit as record format).
CAN-12313	Score	An issue has been resolved where using Custom Symbols could render the application unreliable when trying to open the Score Editor.
CAN-12076	Transport	An issue has been resolved where time values where sometimes shown cut off (e.g. in Time Display windows).
CAN-11791	VST Connections	An issue has been resolved where creating or removing external instruments could render the application unreliable.
CAN-12167	Workspaces	An issue has been resolved where MediaBay windows were incorrectly handled when using Workspaces.

Additional improvements

By default, available ReWire Devices on the system are no longer activated automatically when starting Cubase.

To use ReWire Devices in Cubase, go to the menu "Studio > ReWire > ReWire Setup...". In the ReWire Setup window activate the ReWire Devices you intend to actively use. All activated ReWire Devices will be then listed in the menu "Studio > ReWire". From there you can open the respective ReWire Device to set up the ReWire channels you want to use, just as in previous versions.

The ReWire Setup is stored globally and it needs to be done just once. It is recommended to only activate the ReWire Devices you really want to work with.

Issues & solutions

Saving a project takes an unexpected long time when using VST instruments with sample-based content libraries, e.g. with Native Instruments Kontakt.

In general save times will increase the more instances of instruments and sample-based content is involved. However, save times can increase unexpectedly the more instances of NI Kontakt are actively in use and depends on the scope and size of content libraries you use there within a project. Please contact the plug-in manufacturer for a solution. To decrease project save time, consider rendering tracks and removing instances of the instruments afterward.