

# Groove Agent 6 Groove Agent SE 6

## Version History

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# Version History

## Groove Agent (SE) 6.0.30

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ID	Area	Issue
New Feature	Pattern Player	<b>Toggle Lane Order</b> allows you to reverse the order of lanes. You can choose to show the low notes at the top and the high notes at the bottom or the high notes at the top and the low notes at the bottom.
HALLY-11885	General	Fixed an issue with the AI Knob functionality when UI Scaling was applied.
HALLY-11899	General	Fixed an issue that prevented drag and drop of files from VST Sound containers created in HALion 7 to Groove Agent <b>Kit</b> pads.
HALLY-11949	General	Fixed a crash that could occur in Cubase when using duplicated Groove Agent instances.
HALLY-11370	Layer Editor	Fixed an issue that caused the <b>Layer Editor</b> to be hidden behind the Fender Studio arranger window.
HALLY-11961	General	Fixed an issue that applied incorrect pad colors to pad group switches after changing the order of <b>Kit</b> pads.
HALLY-11963	General	Fixed an issue with the visibility of the <b>Sample</b> editor locator.
HALLY-11945	MediaBay	Fixed an issue that prevented saved user patterns and MIDI files from being shown in the <b>MediaBay</b> .
HALLY-11902	General	Improved how the context menu can be accessed on <b>Kit</b> pads.
HALLY-11810	MediaBay	The attribute configuration menu button was moved so as to remain visible in narrow <b>MediaBay</b> views.

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**Groove Agent (SE) 6.0.20**


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ID	Area	Issue
New Feature	MediaBay	When saving presets, you can copy attributes from an existing preset by right-clicking the source preset and selecting <b>Copy MediaBay Attributes</b> from the context menu.
New Feature	MediaBay	The preview level slider now also affects the volume of instruments and samples that are temporarily loaded using <b>Prelisten in Place</b> .
New Feature	Pattern Player	The toolbar now contains an <b>Auto-Scroll</b> button.
New Feature	Pattern Player	You can now record steps directly into the pattern, either with the played velocity or with the default velocity of 127.
New Feature	Pattern Player	You can now add a metronome click, specify its volume, and add a precount click.
New Feature	Pattern Player and MIDI Player	The <b>Rename MIDI File</b> and <b>Rename Pattern</b> options on the selector context menu allow you to rename MIDI files and MIDI patterns.
New Feature	Standalone UI Scaling	The <b>UI Scaling</b> option on the <b>General</b> page of the <b>Plug-in Preferences</b> dialog allows you to set the UI scaling for the standalone application. The range is the same as for the plug-in (-50% to +100%).
<b>NOTE</b>		
The <b>Options</b> page of the plug-in displays the <b>UI Scaling</b> value set in the <b>Preferences</b> dialog.		
HALLY-11815	General	<b>Load/Save/Delete Pattern Group</b> on the context menu on <b>Player</b> pad group buttons was renamed to <b>Load/Save/Delete Pad Group</b> .

<b>ID</b>	<b>Area</b>	<b>Issue</b>
HALLY-11794	General	Fixed an issue that caused the pad group buttons to show an incorrect mapping overview for some Beat Agent kits.
HALLY-11779	Mixer	Scroll-wheel control of the <b>Mixer</b> level slider has been improved.
HALLY-11772	General	When converting a MIDI file or a style file to a pattern, the name is now also transferred.
HALLY-11749	General	<b>MIDI Follow</b> now also works when selecting lanes in the <b>Pattern Player</b> .
HALLY-11724	Load/Save	Fixed a crash that occurred on loading the preset <b>Transcend</b> .
HALLY-11718	Effects	Added <b>Low Time</b> and <b>High Time</b> parameters to the Reverb effect panel.
HALLY-11726	Effects	Added <b>LC Slope</b> and <b>HC Slope</b> parameters to the Studio EQ24 effect panel.
HALLY-11692	Key Commands	Fixed a crash that occurred when entering text in the search field in the <b>Key Commands</b> dialog.
HALLY-11656	General	Fixed an issue that caused <b>Follow Transport</b> to be inactive after loading Cubase 14 projects.
HALLY-11419	General	Resolved an issue where switching between players sometimes introduced noise.

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