

UR-C V2.0

EN

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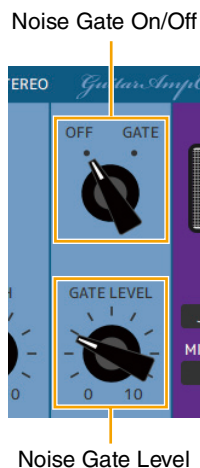
- The DSP effect version works on the device.
- The plug-in version works as software on your computer.

Plug-in

New functions of Guitar Amp Classics (common in both DSP and Native versions)

Noise gate

A gate function has been added. By setting it properly, you can remove unnecessary noise when you are not playing.



Cabinet simulations

The function to select a simulated cabinet has been added. This gives you expansion of the sound creation range.

For the types and characteristics of cabinets that can be selected, refer to the document Cabinet types and characteristics in the Basic FX Suite Operation Manual.

The function to select the position of the virtual microphone for placement in front of the cabinet has been added. There are two positions that can be selected: Center and Edge.

Cabinet type selection



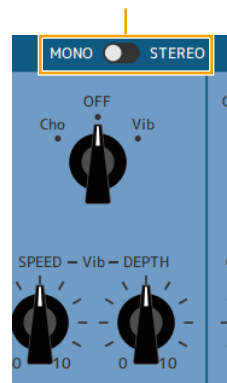
Microphone position selection

New features of Guitar Amp Classics (Native version only)

MONO / STEREO switching

When you insert Guitar Amp Classics into a stereo channel, the MONO / STEREO switching function is now displayed. In STEREO, the signal input with stereo is processed by Guitar Amp Classics as it is. In MONO, the stereo signal input is mixed into monaural and then processed by Guitar Amp Classics. The operation when you set MONO/STEREO Selector switch to MONO is the same as up to V1.5.

Switching between mono/stereo

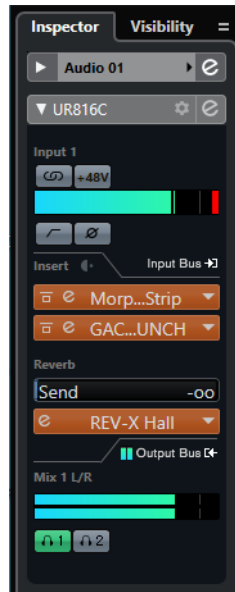


Dedicated Windows for Cubase Series

Channel link setting added to the hardware input setting field

You can now set channel links in the UR-C series hardware input settings area that appears in the project window inspector.

Turns the channel links of two adjacent channels on (lit) or off (dark). When on, the two channels are linked and function as one stereo channel.



UR-C series operations enabled in Mix Console screen

The UR-C series parameters in unit are now displayed in the [Hardware] rack ([MixConsole] → [Racks] → [Hardware]). This allows you to work with the UR-C series while working with MixConsole without returning to the inspector of the project window.



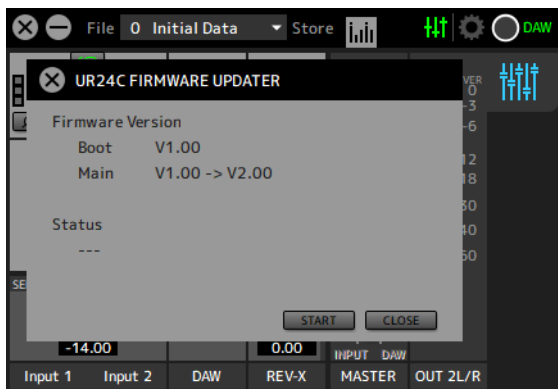
dspMixFx UR-C

Addition of Firmware update function

You can now update the firmware of the UR-C main unit from dspMixFx UR-C.

1. **Connect the UR-C main unit with a firmware version older than the firmware version in dspMixFx UR-C installed on your computer.**

The FIRMWARE UPDATER screen opens automatically.

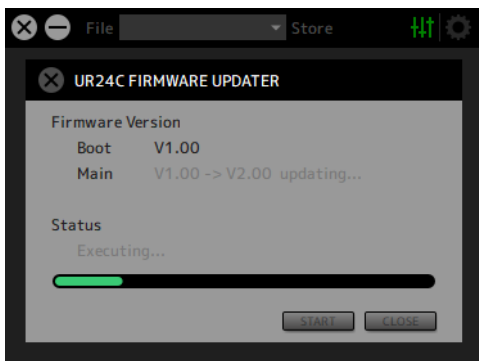


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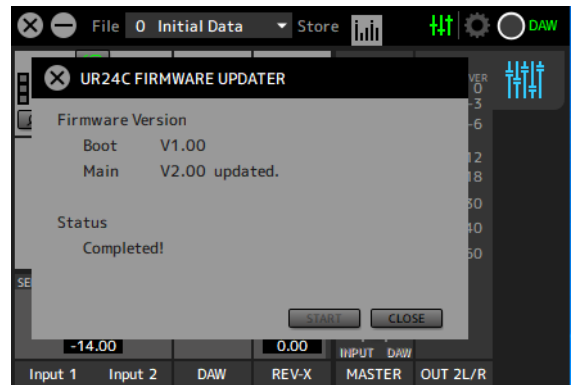
You can cancel* the update by clicking the [CLOSE] button.

2. **Click the [START] button.**

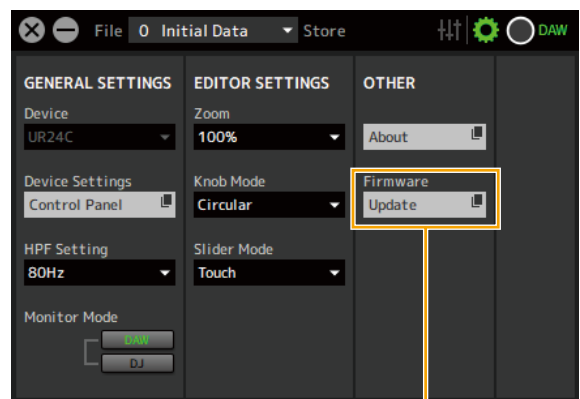
The firmware update will start.



3. **After the update is complete, press the [CLOSE] button to close the screen.**



* If you cancel in step 1, you can always update the firmware from [Firmware] on the setup screen.



Firmware

Improved usability (UR816C only)

When using the UR816C, the screen display of dspMixFx UR-C can now be scaled up or down to the left. This provides improved usability.

