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VST Transit

With VST Transit, Cubase users around the world can connect with each other to collaborate on their projects.

Your VST Transit profile can be made available to other users so that they know about the instruments that you play or the genres you like.

VST Transit, knows three types of projects. There are **My Private Projects** , **My Shared Projects** , and **Friends Shared Projects** .

VST Transit projects have project owners and project members. For My Private Projects and My Shared Projects, you are the project owner. This allows you to upload and download the media data of a project, and to edit and synchronize it from any computer with Cubase installed. Being the project owner also allows you to invite your friends to collaborate in your projects.

Friends Shared Projects are the projects that your friends own. Friends Shared Projects that you collaborate in are shown on the **Projects** page.

VST Transit Friends can interact with each other by writing messages or taking part in each others projects. To enable a friend for participating in a project, the friend has to become a project member by invitation. Project members are enabled to download the projects they take part in from the VST Cloud, record new tracks, edit duplicated tracks, and synchronize the projects to the VST Cloud.

Getting Started with VST Transit

To be able to use VST Transit, you have to create a MySteinberg account and register your Cubase license. If you already have an account at MySteinberg, use your login credentials to log in.

PROCEDURE

1. On the VST Transit Login screen, click **Create Account Here**.
2. Follow the instructions on screen to create an account.
3. When you are logged in to MySteinberg, follow the instructions on screen to register your Cubase license.

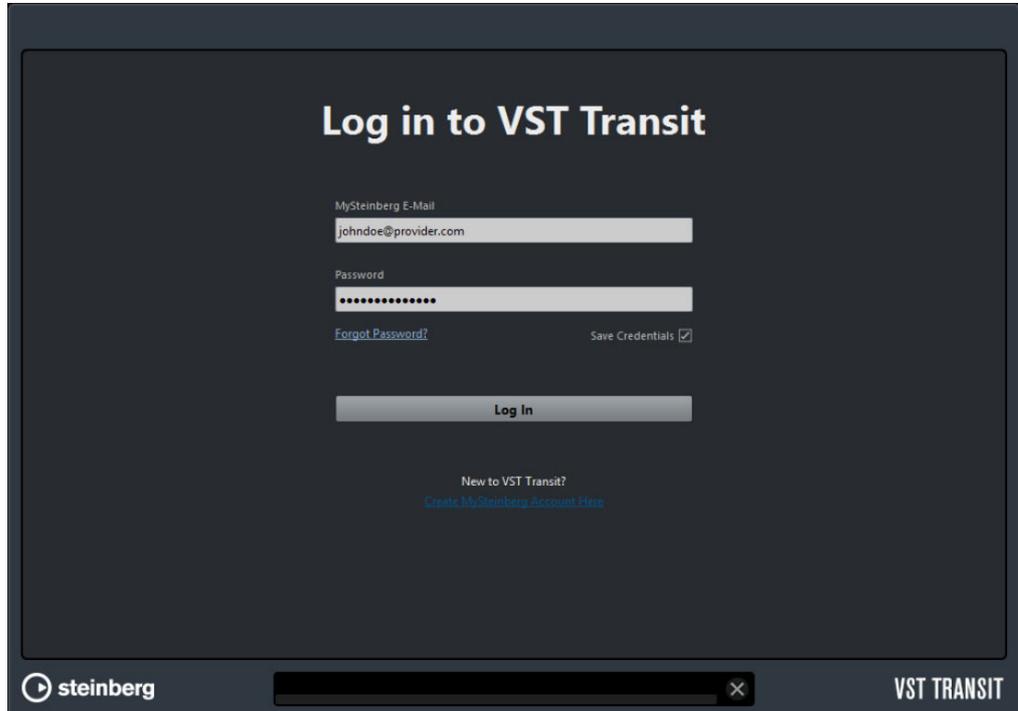
RELATED LINKS

[Login Screen on page 3](#)

Login Screen

This is the very first VST Transit screen.

- To open VST Transit, select **VST Cloud > VST Transit**.



MySteinberg E-Mail

Allows you to enter the e-mail address that you used for registration at MySteinberg.

Password

Allows you to enter the password you used for registration at MySteinberg.

Forgot Password?

Allows you to request a new MySteinberg password.

Save Credentials

Allows you to save your login credentials.

Log In

Click **Log In** to log in to VST Transit.

Create MySteinberg Account Here

Allows you to create a MySteinberg account.

Profile Tab

The **Profile** tab shows information related to your VST Transit profile and user account.

User Info

Location

Shows your location.

Languages

Allows you to list the languages that you speak.

Skills

Allows you to fill in your skills, such as recording, sound design, or singing.

Instruments

Allows you to name the instruments that you play.

Genres

Allows you to list the music genres that you like.

Band/Company

Allows you to mention the band you play in or the company you work for.

About me

Allows you to write anything about yourself.

Audio Reference

Allows you to upload a 30 second sample audio file of your music that other users can listen to.

Other Users Can See My Profile Data

Activate this option to share your profile data with other users.

Save Profile

Allows you to save your VST Transit profile data.

Account Information

Logged in as

Shows your username.

Member since

Shows the date when your VST Transit membership started.

Account Type

Shows your account type.

Expiration Date

Shows the date when your VST Transit premium account expires.

Download

Shows your download traffic.

Webspace

Shows the amount of currently used webspace.

Premium Account Activation

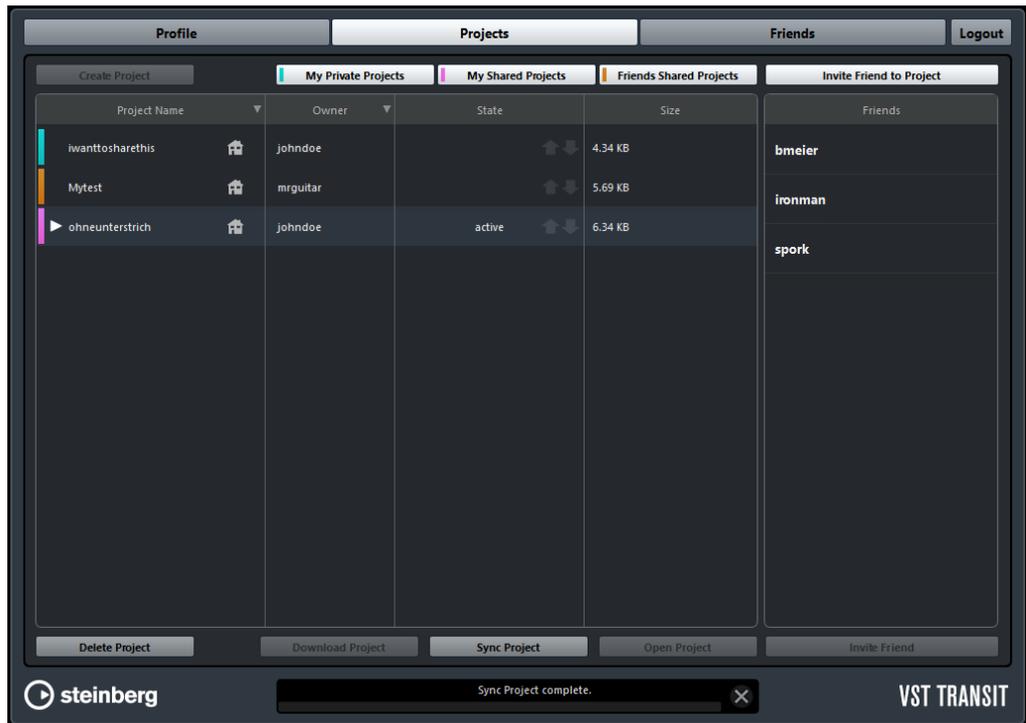
License Code

Allows you to enter the license code that activates your VST Transit premium account.

Projects Tab

The **Projects** tab provides an overview of the projects as well as project handling functions.

On the **Project** page, related buttons and projects are indicated by matching colors.



Create Project

Allows you to upload the active project to the VST Cloud.

NOTE

- Before you can upload an active project, you have to save it.
- The media data of the project is uploaded. Automation, effect channels, or group channels remain local.

My Private Projects

Allows you to show or hide your private projects.

My Shared Projects

Allows you to show or hide your shared projects.

Friends Shared Projects

Allows you to show or hide the projects that your friends share with you.

Invite Friend to Project

Allows you to invite friends to the active project.

Delete Project

Allows you to delete a project from the VST Cloud.

NOTE

Projects that are deleted from the VST Cloud remain available on your hard disc.

Download Project

Allows you to download a project from the VST Cloud.

NOTE

- The media data of the project is downloaded.

Sync Project

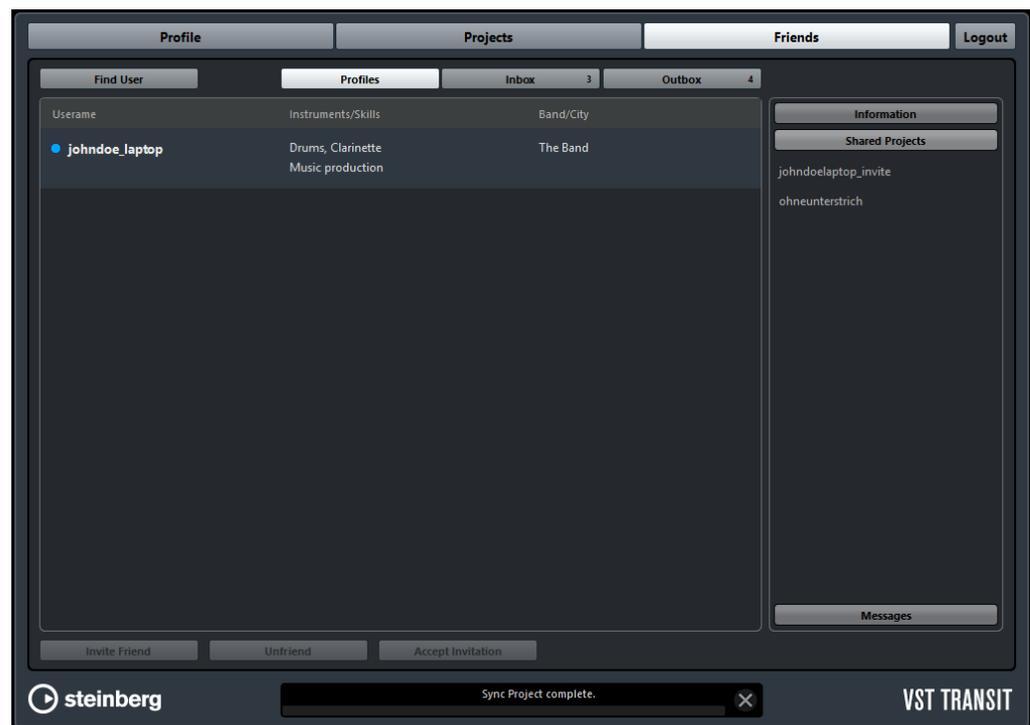
Allows you to synchronize your local version of a project with the version from the VST Cloud. Your local version is updated with the changes from the cloud version. The cloud version is updated with your local changes.

Open Project

Allows you to open a project in Cubase.

Friends Tab

The **Friends** tab provides information and functions related to your VST Transit friends.



Find User

Allows you to search the VST Cloud for other users.

Invite Friend

Allows you to invite users that show on the search results list to become friends.

Accept Invitation

Allows you to accept friend invitations from other users.

Unfriend

Allows you to end the friendship with another user.

Profiles

Allows you to show your friends' profiles.

Inbox

Allows you to show project and friend invitations and messages that other users have sent.

Outbox

Allows you to show project and friend invitations and messages to other users that you have sent.

Delete Message

Allows you to delete a message from your inbox/outbox.

Working with VST Transit

The following sections focus on the multiple features of VST Transit and how to use them.

Finding Other Users

On the **Friends** tab, you can find other users that can contribute to your project.

PROCEDURE

1. Open the **Friends** tab.
2. Click **Find User**.
3. In the **Find User** dialog, you can enter profile attributes:
 - Language
 - User name
 - Location
 - Instruments
 - Band/Company
 - Skills
 - Genre

You have to type in at least four characters.

4. Click **Find**.
-

RESULT

The list shows all matching users.

RELATED LINKS

[Friends Tab on page 7](#)

Inviting Users to Become Friends

You can invite other users to become your friends.

PROCEDURE

1. Find users that can contribute to your project.
 2. From the search results list, select a user.
 3. Click **Invite Friend**.
 4. In the **Invite Friend** dialog, you can enter a message to the user.
 5. Click **Send**.
-

RESULT

The user can now accept your invitation. As soon as your invitation is accepted, the user appears in your friends list, on the **Friends** tab.

RELATED LINKS

[Finding Other Users on page 9](#)

Inviting Friends to Projects

In order to collaborate with friends, you have to share your projects.

PROCEDURE

1. Open the **Projects** tab.
 2. Select the project that you want to share.
 3. If the project is not yet open and active, click **Open Project** to open and activate it.
Click the triangle icon of the project to show all tracks. Deactivate the checkmark for the tracks that you want to be invisible to the project member you invite.
 4. Click **Invite Friend to Project**.
The **Friends** list shows your friends.
 5. Select the friend that you want to invite.
 6. Click **Invite Friend**.
In the **Invite Friend** dialog, you can enter a message to the user.
 7. Click **Send**.
-

RESULT

The user that you invited is added to the list of project members.

RELATED LINKS

[Projects Tab on page 5](#)

Accepting an Invitation from Another User

You can accept invitations from other users to become their friend.

PROCEDURE

1. Open the **Friends** tab.
 2. Click **Inbox**.
 3. In your inbox, select the friend invitation that you want to accept.
 4. Click **Accept Invitation**.
 5. In the **Accept Friendship** dialog, you can enter a message to the user.
 6. Click **Send**.
-

RESULT

The user that invited you will receive your message. You are now VST Transit friends and can share projects.

RELATED LINKS

[Friends Tab on page 7](#)

Unfriending a User

You can end your friendship with another user.

PROCEDURE

1. Open the **Friends** tab.
 2. Select the user that you want to remove from your list of friends.
 3. Click **Unfriend**.
-

RESULT

The user is no longer your friend and removed from all projects. The shared projects of the user are removed from the list of Friends Shared Projects.

RELATED LINKS

[Friends Tab on page 7](#)

Uploading a Local Project to the VST Cloud

To be able to share a local project with other users, the first step is to upload it to the VST Cloud.

PREREQUISITE

The project must be saved, open, and active.

NOTE

- The media data of the project will be uploaded. Automation, effect channels, or group channels remain local.

PROCEDURE

1. Open the **Projects** tab.
 2. Click **Create Project**.
-

RESULT

The media data of the project is uploaded.

RELATED LINKS

[Projects Tab on page 5](#)

Recording a Track in a Shared Project

When you record a track in a shared project, you are the owner of this track. This means that only you are able to edit or delete the track. Tracks that are owned by individual project members are indicated by a lock icon. You can duplicate a locked track and edit that duplicated track. You are the owner of this track.

PROCEDURE

1. Open a project from the **Projects** tab.
 2. Record a track.
 3. Save the project.
-

RESULT

You have recorded a track to a shared project.

NOTE

We recommend you to save the project and sync it to the VST Cloud.

RELATED LINKS

[Synchronizing an Edited Project with the VST Cloud on page 13](#)

Synchronizing an Edited Project with the VST Cloud

You can see on the **Projects** tab if you should synchronize a local project version with the version in the VST Cloud. An up arrow  indicates that you have edited the project and your edits are not yet synchronized with the version in the VST Cloud. A down arrow  means that your version is not up-to-date. Synchronize to receive the latest version of the project.

PREREQUISITE

To synchronize a project with the VST Cloud, you first have to open it. The project has to be active.

NOTE

When up and down arrows show on the **Projects** tab and you synchronize the project, your edits will be uploaded and all available edits by other project members will be downloaded.

PROCEDURE

1. Select the project that you want to sync.
 2. Click **Sync Project**.
-

Opening a Local Project

PROCEDURE

1. Open the **Projects** tab.
 2. Select the project  that you want to open.
 3. Click **Open Project**.
-

RESULT

The project opens in Cubase.

RELATED LINKS

[Projects Tab on page 5](#)

Opening a Shared Project from the VST Cloud

When opening a shared project from the VST Cloud for the first time, you must download it before you can open it.

PROCEDURE

1. Open the **Projects** tab.
 2. Select the shared project  that you want to download.
 3. Click **Download Project**.
The cloud icon  becomes a house icon .
 4. In Cubase, create an empty project.
 5. Click **Sync Project**.
All downloaded media data is shown in the track list of the project.
-

RESULT

You have downloaded the shared the media data of a shared project to your local project.

NOTE

Save the project to your local hard disc and be sure to give it the same name as is shown on the **Projects** tab.

RELATED LINKS

[Projects Tab on page 5](#)