

# SpectraLayers Pro 6

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## Version history

February 2020

Steinberg Media Technologies GmbH



# SpectraLayers Pro 6.0.30

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## February 2020

This version contains the following improvements and issue resolutions.

### Issues resolved

Issue
The Save As and Export functions now use the project folder by default.
Playback no longer stops when repositioning the playhead.
Initializing ARA no longer renders the application unreliable.
The Undo command now works as expected after creating a group with layers.
The Undo command now works as expected when using Paste to a new layer.
ARA playhead synchronization has been improved for editing multiple regions.
ARA layer activation now works as expected when editing multiple regions.
The AAX plug-in now transfers data correctly.
Brush settings now work as expected.

# SpectraLayers Pro 6.0.20

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## November 2019

This version contains the following improvements and issue resolutions.

### Issues resolved

Issue
New border style and blending mode customization settings for the selection display have been added.
Display settings, units and playhead position are now saved within project files.
Shortcuts management has been improved.
Shortcuts presets can now be saved and loaded.
Mouse wheel navigation can now be customized.
Assigning channels from a device with more than two channels has been improved.
It is now possible to check for graphic cards and graphic drivers automatically.
More high DPI screen ratios can be handled.
Compatibility with older Mac computers (2009 and 2010) has been improved.
Progress dialog no longer disappears in ARA mode.
Brush settings can now be saved.
Return to stop position in ARA now works as expected.
Importing and exporting .wav markers and metadata as well as exporting big wav. files now works as expected.
The documentation has been updated.
Playhead synchronization in ARA mode has been improved.
Several graphics improvements have been added.

# SpectraLayers Pro 6.0.10

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## July 2019

This version contains the following improvements and issue resolutions.

### Issues resolved

Issue
A new "Copy to New" action has been added to the Edit menu.
The responsiveness of the selection engine has been improved.
Using imprinting (casting/molding) no longer renders the application unreliable.
Processing very long selections (>30min) no longer renders the application unreliable.
Activating Move tool with long selection (>3min) now shows a dynamic progress bar during selection preparation.
The Move tool no longer deletes content if used during ARA playback or when clicking outside its boundaries.
The undo command now works as expected after performing "Cut to New" and "Paste to New" actions.
Tracking limit with frequency and harmonics selection tools now works as expected.
Dialogs no longer flicker during startup or when creating a new project.
Reformatting a project now defaults to current channel configuration.
The documentation has been updated.